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| Group Work in Theatre |
| Youth Workers: | 2-4 |
| Time: | 2h |
| Session objectives: | * Group cohesion;
* Basic Theatre Concepts
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| Session description (step-by-step):  |
| Time: | Activity Description:  |
| 20’ | Presentation and Introduction Energizer: Samurai - The samurai has the hands together and try to cut someone in the other side of the group;- A person blocks putting the hands together in the air (on top of the head);- Participants next to blocker cut in stomach of the blocker;- At this point the blocker send cut to other side of the group. Number’s game- The group walks through each other and tries to shout numbers in order to the highest number as possible without speaking at the same time; |
| 25’ | Living Painting - 1° Step: The group has to act out a painting;- 2° Step: The group has to act out a painting which they made themselves. Theme is love. - 3° Step: The group has to act out painting which they made themselves with conditions (10 legs in the floor; 10 hands in the air and 5 people can’t touch the floor).  |
| 15’ | Boat Game- Divide class in boat of 5 to 7 people;- Each person in the boat has special role (pregnant woman; pope; boat engineer; president; doctor with cure for cancer; stranger; famous artist);- Boat starts to sink and has to select one person to save;- Discussion within groups or boats; - To make it more funny, you can let the boats sail around and invent background story (delegation of War-torn State of Tortonia that goes to United Nations to seek peace).   |
| 10’ | Debriefing as Evaluation of all the activity- What’s happen?- Did anybody any preferences? - Was easy to decide? How did you decide? (7 hats) - How did you feel? How the selectors and the selected feels? - Would somebody change the main decision? - Is there a right answer? - Have you related your decision to real life or have you only imagine?- Have you fun? - Did you liked these activities?  |
| 5’ | Goodbye activity - Make pizza on the back of your mate;  |
|  | Back up activity: Factory machine- 1° Step: Divide in group of 5 people, by making one movement and one sound the group should design a machine (cloud machine; star machine; planet machine; glasses machine; tooth machine; juice machine etc.) - 2° Step: The class with one sound and gesture make one machine together;- 3° Step: Idem 2 step but the class select architect.  |
| Preparations for the session: | Back-group-story:- To make it funnier, you can let the boats sail around and invent background story (delegation of War-torn State of Tortonia that goes to United Nations to seek peace). |
| List of materials: | Book of Art (picture of painting) |